

```
#include <reg51.h>
#include <intrins.h>
#include "api.h"
/*****/
#define uchar unsigned char
#define TX_ADR_WIDTH 5 // 5 bytes TX(RX) address width
#define TX_PLOAD_WIDTH 20 // 20 bytes TX payload

uchar const TX_ADDRESS[TX_ADR_WIDTH] = {0x34,0x43,0x10,0x10,0x01}; // Define a static TX address

uchar rx_buf[TX_PLOAD_WIDTH];
uchar tx_buf[TX_PLOAD_WIDTH];
uchar flag;
/*****/
sbit CE = P2^5;
sbit CSN= P2^0;
sbit SCK= P2^1;
sbit MOSI= P2^2;
sbit MISO= P2^3;
sbit IRQ = P3^2;
/*****/
uchar bdata sta;
sbit RX_DR =sta^6;
sbit TX_DS =sta^5;
sbit MAX_RT =sta^4;
/*****/

/*****
Function: init_io();
Description:
flash led one time, chip enable(ready to TX or RX Mode),
Spi disable, Spi clock line init high
/*****/
void init_io(void)
{
    P0=0x0f; // led light
    CE=0; // chip enable
    CSN=1; // Spi disable
    SCK=0; // Spi clock line init high
    P0=0xff; // led close
}
/*****/

/*****
Function: Inituart();
Description:
set uart working mode
/*****/
void Inituart(void)
{
    TMOD = 0x20; //timer1 working mode 1
    TL1 = 0xfd; //f7=9600 for 16mhz Fosc, and ...
    TH1 = 0xfd; //...fd=19200 for 11.0592mhz Fosc
    SCON = 0xd8; //uart mode 3, ren==1
    PCON = 0x80; //sm0=0
    TR1 = 1; //start timer1
}
/*****/

/*****
Function: init_int0();
```

Description:

```
enable int0 interrupt;
/*****/
void init_int0(void)
{
    EA=1;
    EX0=1;           // Enable int0 interrupt.
}
/*****/
```

```
Function: delay100();
```

Description:

```
delay 100ms
/*****/
void delay(uchar )
{
    uchar x;
    uchar y;
    for(x=0;x<100;x++)
    {
        for(y=0;y<100;y++)
            _nop_();
    }
}
/*****/
```

```
void delay_ms(unsigned int x)
{
    unsigned int i, j;
    i=0;
    for(i=0;i<x;i++)
    {
        j=108;
        ;
        while(j--);
    }
}
/*****/
```

```
Function: SPI_RW();
```

Description:

```
Writes a byte to nRF24L01, and return the byte read
from nRF24L01 during write, according to SPI protocol
/*****/
uchar SPI_RW(uchar byte)
{
    uchar bit_ctr;
    for(bit_ctr=0;bit_ctr<8;bit_ctr++) // output 8-bit
    {
        MOSI = (byte & 0x80); // output 'byte', MSB to MOSI
        byte = (byte << 1); // shift next bit into MSB..
        SCK = 1; // Set SCK high..
        byte |= MISO; // capture current MISO bit
        SCK = 0; // .. then set SCK low again
    }
    return(byte); // return read byte
}
/*****/
```

```
/******  
Function: SPI_RW_Reg();
```

Description:

Writes value 'value' to register 'reg'

```
/******  
uchar SPI_RW_Reg(BYTE reg, BYTE value)
```

```
{  
    uchar status;  
  
    CSN = 0;           // CSN low, init SPI transaction  
    status = SPI_RW(reg); // select register  
    SPI_RW(value);    // ..and write value to it..  
    CSN = 1;         // CSN high again  
  
    return(status);   // return nRF24L01 status byte  
}
```

```
/******
```

```
/******  
Function: SPI_Read();
```

Description:

Read one byte from nRF24L01 register, 'reg'

```
/******  
BYTE SPI_Read(BYTE reg)
```

```
{  
    BYTE reg_val;  
  
    CSN = 0;           // CSN low, initialize SPI communication..  
    SPI_RW(reg);      // Select register to read from..  
    reg_val = SPI_RW(0); // ..then read register value  
    CSN = 1;         // CSN high, terminate SPI communication  
  
    return(reg_val);  // return register value  
}
```

```
/******
```

```
/******  
Function: SPI_Read_Buf();
```

Description:

Reads 'bytes' #of bytes from register 'reg'

Typically used to read RX payload, Rx/Tx address

```
/******  
uchar SPI_Read_Buf(BYTE reg, BYTE *pBuf, BYTE bytes)
```

```
{  
    uchar status, byte_ctr;  
  
    CSN = 0;           // Set CSN low, init SPI transaction  
    status = SPI_RW(reg); // Select register to write to and read status byte  
  
    for(byte_ctr=0; byte_ctr<bytes; byte_ctr++)  
        pBuf[byte_ctr] = SPI_RW(0); // Perform SPI_RW to read byte from nRF24L01  
  
    CSN = 1;         // Set CSN high again  
  
    return(status);   // return nRF24L01 status byte  
}
```

```
/******
```

```
/******  
Function: SPI_Write_Buf();
```

Description:

*Writes contents of buffer '*pBuf' to nRF24L01
Typically used to write TX payload, Rx/Tx address*

```

/*****/
uchar SPI_Write_Buf(BYTE reg, BYTE *pBuf, BYTE bytes)
{
    uchar status, byte_ctr;

    CSN = 0;           // Set CSN low, init SPI transaction
    status = SPI_RW(reg); // Select register to write to and read status byte
    for(byte_ctr=0; byte_ctr<bytes; byte_ctr++) // then write all byte in buffer(*pBuf)
        SPI_RW(*pBuf++);
    CSN = 1;           // Set CSN high again
    return(status);    // return nRF24L01 status byte
}
/*****/

```

```

/*****/
Function: RX_Mode();

```

Description:

*This function initializes one nRF24L01 device to RX Mode, set RX address, writes RX payload width, select RF channel, datarate & LNA HCURR.
After init, CE is toggled high, which means that this device is now ready to receive a datapacket.*

```

/*****/
void RX_Mode(void)
{
    CE=0;
    SPI_Write_Buf(WRITE_REG + RX_ADDR_PO, TX_ADDRESS, TX_ADR_WIDTH); // Use the same address on the RX de
vice as the TX device

    SPI_RW_Reg(WRITE_REG + EN_AA, 0x01); // Enable Auto.Ack:Pipe0
    SPI_RW_Reg(WRITE_REG + EN_RXADDR, 0x01); // Enable Pipe0
    SPI_RW_Reg(WRITE_REG + RF_CH, 40); // Select RF channel 40
    SPI_RW_Reg(WRITE_REG + RX_PW_PO, TX_PLOAD_WIDTH); // Select same RX payload width as TX Payload width
    SPI_RW_Reg(WRITE_REG + RF_SETUP, 0x07); // TX_PWR:0dBm, Datarate:2Mbps, LNA:HCURR
    SPI_RW_Reg(WRITE_REG + CONFIG, 0x0f); // Set PWR_UP bit, enable CRC(2 bytes) & Prim:RX. RX_DR ena
bled..

    CE = 1; // Set CE pin high to enable RX device

    // This device is now ready to receive one packet of 16 bytes payload from a TX device sending to addr
ess
    // '3443101001', with auto acknowledgment, retransmit count of 10, RF channel 40 and datarate = 2Mbps.
}
/*****/

```

```

/*****/
Function: TX_Mode();

```

Description:

*This function initializes one nRF24L01 device to TX mode, set TX address, set RX address for auto.ack, fill TX payload, select RF channel, datarate & TX pwr.
PWR_UP is set, CRC(2 bytes) is enabled, & PRIM:TX.*

ToDo: One high pulse(>10us) on CE will now send this packet and extert an acknowledgment from the RX device.

```

/*****/

```

```

void TX_Mode(void)
{
    CE=0;

    SPI_Write_Buf(WRITE_REG + TX_ADDR, TX_ADDRESS, TX_ADR_WIDTH); // Writes TX_Address to nRF24L01
    SPI_Write_Buf(WRITE_REG + RX_ADDR_PO, TX_ADDRESS, TX_ADR_WIDTH); // RX_Addr0 same as TX_Adr for Auto.
Ack
    SPI_Write_Buf(WR_TX_PLOAD, tx_buf, TX_PLOAD_WIDTH); // Writes data to TX payload

    SPI_RW_Reg(WRITE_REG + EN_AA, 0x01); // Enable Auto.Ack:Pipe0
    SPI_RW_Reg(WRITE_REG + EN_RXADDR, 0x01); // Enable Pipe0
    SPI_RW_Reg(WRITE_REG + SETUP_RETR, 0x1a); // 500us + 86us, 10 retrans...
    SPI_RW_Reg(WRITE_REG + RF_CH, 40); // Select RF channel 40
    SPI_RW_Reg(WRITE_REG + RF_SETUP, 0x07); // TX_PWR:0dBm, Datarate:2Mbps, LNA:HCURR
    SPI_RW_Reg(WRITE_REG + CONFIG, 0x0e); // Set PWR_UP bit, enable CRC(2 bytes) & Prim:TX. MAX_RT &
TX_DS enabled.
    CE=1;
}

```

```

/*****

```

```

/*****

```

```

Function: check_ACK();

```

Description:

check if have "Data sent TX FIFO interrupt", if TX_DS=1,
all led light and after delay 100ms all led close

```

/*****

```

```

void check_ACK()

```

```

{
    uchar test;
    test=SPI_Read(READ_REG+STATUS); // read register STATUS's
    test=test&0x20; // check if have Data sent TX FIFO interrupt (TX_DS=1)
    if(test==0x20) // TX_DS =1
    {
        P0=0x00; // turn on all led
        delay100(); // delay 100ms
        P0=0xff;
    }
}

```

```

/*****

```

```

/*****

```

```

Function: TxData();

```

Description:

write data x to SBUF

```

/*****

```

```

void TxData (uchar x)

```

```

{
    SBUF=x; // write data x to SBUF
    while(TI==0);
    TI=0;
}

```

```

/*****

```

```

/*****

```

```

Function: CheckButtons();

```

Description:

check buttons , if have press, read the key values,
turn on led and transmit it; after transimtion,
if received ACK, clear TX_DS interrupt and enter RX Mode;

```

    turn off the led
    /***/
void CheckButtons()
{
    uchar Temp, xx, Temp_i;

    P0=0xff;
    Temp=P0&0x0f;           //read key value from port P0
    if (Temp!=0x0f)
    {
        delay_ms(10);
        Temp=P0&0x0f;       // read key value from port P0
        if (Temp!=0x0f)
        {
            xx=Temp;
            Temp_i=Temp<<4; // Left shift 4 bits
            P0=Temp_i;      // Turn On the led
            tx_buf[0]=Temp_i; // Save to tx_buf[0]
            TX_Mode();      // set TX Mode and transmitting
            TxData(xx);     // send data to uart
            //check_ACK(); // if have acknowledgment from RX device, turn on all led
            SPI_RW_Reg(WRITE_REG+STATUS, SPI_Read(READ_REG+STATUS)); // clear interrupt flag(TX_DS)
            delay_ms(200);
            P0=0xff;        // Turn off the led
            RX_Mode();     // set receive mode

            while((P0&0x0f)!=0x0f);
        }
    }
}
    /***/

    /***/
Function: main();

Description:
    control all subprogrammes;
    /***/
void main(void)
{
    uchar xx;
    init_io(); // Initialize IO port
    Inituart(); // initialize 232 uart
    init_int0(); // enable int0 interrupt
    RX_Mode(); // set RX mode
    while(1)
    {
        CheckButtons(); // scan key value and transmit
        if(flag) // finish received
        {
            flag=0; // set flag=0
            P0=rx_buf[0]; // turn on led
            delay_ms(200);
            P0=0xff; // turn off led
            xx=rx_buf[0]>>4; // right shift 4 bits
            TxData(xx); // send data to uart
        }
    }
}
    /***/

    /***/
Function: ISR_int0() interrupt 0;

```

Description:

*if RX_DR=1 or TX_DS or MAX_RT=1, enter this subprogram;
if RX_DR=1, read the payload from RX_FIFO and set flag;*

void ISR_int0(**void**) **interrupt** 0

```
{
    sta=SPI_Read(STATUS); // read register STATUS's value
    if(RX_DR) // if receive data ready (RX_DR) interrupt
    {
        SPI_Read_Buf(RD_RX_PLOAD, rx_buf, TX_PLOAD_WIDTH); // read receive payload from RX_FIFO buffer
        flag=1;
    }
    if(MAX_RT)
    {
        SPI_RW_Reg(FLUSH_TX, 0);
    }
    SPI_RW_Reg(WRITE_REG+STATUS, sta); // clear RX_DR or TX_DS or MAX_RT interrupt flag
}
*****
```