

# 11019 MPA

#### MPLAB<sup>®</sup> In-Circuit Debuggers for Advanced Users

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# **Class Objective**

- Convey a picture of the MPLAB<sup>®</sup>
   Debug Tools the way the developers see them
  - With emphasis on MPLAB ICD 2

## Cover the topics that the developers wished the users knew



# **Class Objective**

## Compare and Contrast the Debug Tools

- MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator
- MPLAB ICD 2
- PICkit<sup>™</sup> 2 Starter Kit



# Agenda

- How the MPLAB<sup>®</sup> Debug Tools Work
- Consequences and Gotchas
- Advanced Breakpoints
- Comparing the Different Tools
- Odds and Ends



## How the MPLAB® Debug Tools Work



#### How the MPLAB® Debug Tools Work

 It all starts with a special Background Debug Module (BDM) inserted into the silicon





- The BDM provides a special Non-Maskable Interrupt (NMI) triggered on certain debugging events:
  - External Halt
  - Breakpoint Match
  - Single-Step Execution
- The chip runs in normal user mode until one of these debugging events occurs



- When the debug event occurs, the silicon issues the debug NMI (called a Halt) and vectors to a known location
  - May or may not be in user's program memory space
  - The chip is said to be in the INBUG mode at this point
- The Debug Tool programs a special interrupt handler at this location known as a Debug Executive (DE)



- The DE simply process commands from the Debug Tool until ordered to return to the user's program
  - Command set is simplistic:
    - Read/Write a register
    - Perform a single step
    - Return to user mode

#### The DE often needs user resources to execute



- Communications between the DE and Debug Tool are bit-banged through the ICDC and ICDD pins
  - Sometimes called PGC-PGD or RB6-RB7 or EMUC-EMUD
  - Usually the same pins as used for ICSP<sup>™</sup> technology
  - The DE controls the bit-bang clock
  - Don't use these pins in the user code
    - Will cause a HALT or skew the HALT handshake



- While the silicon is in INBUG mode, certain SFRs become available which allow control of the BDM
  - These SFRs allow:
    - Specification of breakpoint conditions
    - Single step operation
    - Control of the ICDC and ICDD pins



- The Debug Tool system is set up as a master/slave relationship
  - MPLAB<sup>®</sup> IDE initiates all communications with the Debug Tool
  - The Debug Tool initiates all communications with the DE
  - Simplifies system by not attempting to handle asynchronous bi-directional communications
    - More robust system would have used more user resources



- In circuit debugging offers higher fidelity debugging than emulators and simulators
  - Use actual silicon in actual target environment
    - Actual power, clock and timing
  - Not necessarily the most powerful debugging
  - Some smaller parts break this paradigm





- INBUG, ICSP<sup>™</sup> technology and User Modes
- Breakpoints
- Registers



## Consequences and Gotchas INBUG, ICSP™ technology and User Modes



INBUG, ICSP<sup>™</sup> technology and User Modes

- From the Debug Tool point of view, the target microcontroller can be in 1 of 4 states:
  - Reset :  $MCLR = V_{il}$  (boring)
  - ICSP

– User

- : MCLR =  $V_{pp}$  (programming)
  - : MCLR =  $V_{dd}$  (user code)
- INBUG : MCLR =  $V_{dd}$  (debug executive)
- Reset is the default state; the Debug Tool will move the target to Reset whenever there is a problem
- MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator defaults to a tri-state MCLR



INBUG, ICSP<sup>™</sup> technology and User Modes

 The Debug Tool can only read or write particular memories in specific modes

This is slowly changing in certain situations

	Program	File Reg	EEDATA	Config
Reset	-	-	-	-
ICSP	X	-	Х	Х
User	-	-	-	-
INBUG	-	X	-	-



INBUG, ICSP<sup>™</sup> technology and User Modes

- Occasionally the Debug Tool is asked to read or write memory in the wrong mode
  - We've eradicated most of these occurrences
  - ICD0157: Attempted target memory access using an invalid type and mode combination (Mem = %s) (Mode = %s) (Type = %s)
- DE could perform INBUG program memory access, but would grow in size to do so
  - For some devices (PIC24, dsPIC30, dsPIC33) we don't care

#### • Switching modes causes a target reset

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INBUG, ICSP<sup>™</sup> technology and User Modes

- One of the most prevalent error messages is
  - ICD0083: Debug: Unable to enter debug mode.

#### MCLR is at Vdd, but the Debug Tool is unable to establish communications with the DE



INBUG, ICSP<sup>™</sup> technology and User Modes

- Hardest part to using a Debug Tool
  - Application must be executable before DE can actually run
  - Is power, oscillator, connection etc. correct
  - Try switching to programmer mode and run a "blinky-light" program



## Consequences and Gotchas Breakpoints



- The Debug Tool sets breakpoints by writing the desired address to INBUG SFRs in the BDM
- While in user mode, the BDM compares each fetched instruction address with the desired break address and generates a HALT on a match
- But the instruction has already entered the microcontroller pipeline so the HALT NMI is delayed until after that instruction finishes execution

#### **Consequences and Gotchas** Breakpoints

- The PC read by the Debug Tool after the HALT contains the address of the *next* instruction to be executed
- This is known as Skidding (demo)
  - Breaking on a 2 word instruction will result in a skid of 2 words rather than 1 word
  - dsPIC<sup>®</sup> DSC and PIC24F devices skid 2 instructions
  - Breaking on branch instructions can be confusing because of skid (demo)
  - NOPs can be used to ease this problem (demo)

#### UNIVERSITY OF MICROCHI **Consequences and Gotchas Breakpoints**

- Breakpoints hit during Animate do not skid (demo)
  - Animate is simply automated single stepping
  - MPLAB<sup>®</sup> IDE compares the address before the instruction is executed
- Different microcontrollers offer different numbers of breakpoints
  - PIC10, PIC12 and PIC16 1 BP
  - PIC18
  - dsPIC30
  - PIC24 & dsPIC33

- 1 or 3 or 5 BPs
- 1 or 2 BPs
- 4 BPs



- The number of available breakpoints affects Step-Over performance
  - MPLAB<sup>®</sup> IDE will attempt to temporarily use available breakpoints for step-over target address (demo)
  - If insufficient breakpoints are available, MPLAB IDE will instead switch to *Animate* mode until the step-over target is reached (demo)
    - This may take a long time
  - Note that breakpoints and advanced breakpoints are really the same thing



## Consequences and Gotchas Registers

## Consequences and Gotchas Registers

- To update the value of a register displayed in MPLAB<sup>®</sup> IDE, the Debug Tool must perform a read operation through the DE
  - This transaction takes a finite amount of time
  - On slow targets, even more time is needed
  - So, the more data you display in MPLAB IDE, the longer it will take Debug Tool to halt or step
  - Microchip recommends the judicious use of the Watch Window instead of the File Register or SFR Windows

## **Consequences and Gotchas** Registers

- SFRs are viewed as just more file registers by the Debug Tool
- This presents some challenges for users
  - Reading or writing SFRs typically have sideeffects
  - For example, reading the INDF flag has the side effect of incrementing the indirect address
  - Remember that displaying the INDF register in the watch, file register, or SFR windows will result in Debug Tool reading this register on each Halt

#### Consequences and Gotchas Registers

- The INDF register is somewhat obvious and the Debug Tool knows to skip over requests to read this SFR (demo)
- Other SFRs can be just as troublesome though
  - For example, the RCREG register
  - We suggest reading the SFR into a GPR and working with the GPR in your software; and watch the GPR instead of the SFR (demo)



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- Over the years, Microchip has enhanced the capabilities of the BDMs placed in its microcontrollers
- Newer devices have break capabilities beyond simply matching a program memory address
- Exactly what those capabilities are depends upon which device you are targeting
- Access to these Advanced Breakpoints is provided through the Debug menu



## PIC10, PIC12 and PIC16 devices have 1 program memory only break point

No Advanced BP capability



#### PIC18F parts have more capabilities, but still only 1 breakpoint

- Data match (demo)
- Pass counting
- Break on Stack

🗖 ICD 2 18X Advanced Breakpoint Page 🛛 🗖 🔀					
Breakpoint is in Program Memory					
Program Memory Address 0x0					
Breakpoint is in File Registers					
Read Access     Write Access					
File Register Address 0x0					
File Register Must be Equal to Following Value					
File Register Value 0x0					
Break on Stack Over/Underflow					
Pass Count 0 (0-255)					
OK Cancel Apply Help					



#### MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator

- Dialogs different
- Fields the same

Breakpoints			
Right click a bre the enabled col	akpoint from the l umn to enable/dis	ist below, to remove or edit able it.	it, or check
Breakpoint Type	Address	File Line #	Enabled
		A	dd Breakpoint



# MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator

Break on Stack works

Breakpoints				
Right click a brea the enabled colu	akpoint from the lis mn to enable/disa	t below, to remove or edit it, ble it.	or check	Funct Prophysics
Breakpoint Type	Address	File Line #	Enabled	Event Breakpoints
				Break on Stack Overflow
	Event	Breakpoints Add	Breakpoint	OK Cancel



#### PIC18F Extended parts have the same breakpoint capabilities

#### - 3 breakpoints

🔲 ICD 2 18X Enhanced Advanced Break 🔳 🗖 🔀					
Break Point # 1 💌					
Breakpoint is in Program Memory					
Program Memory Address 0x0					
Breakpoint is in File Registers					
Read Access     Write Access					
File Register Address 0x0					
File Register Must be Equal to Following Value					
File Register Value 0x0					
Break on Stack Over/Underflow					
Pass Count 0 (0-255)					
OK Cancel Apply Help					



## PIC18F "J" parts have even more features

- Break on Watchdog
- Break on Sleep
- Stopwatch
- Real-time data watch

🗖 ICD 2 18F Version 2 Advanced Breakp 🗐 🗖 🔀
Breakpoint Parameters Break Point # 1 💌
Program Memory Address 0x0
Breakpoint is in File Registers
File Register Address
File Register Must be Equal to Following Value
File Register Value
Pass Count 0 (0-255)
Emulator Features  Event Break points  Break on Stack Over/Underflow Break on Watchdog Timer Break on SLEEP
<ul> <li>Enable Stopwatch</li> <li>Halt on Start Condition (Break Point 2)</li> <li>Halt on Stop Condition (Break Point 3)</li> <li>Reset Stopwatch on Run</li> </ul>
OK Cancel Apply Help



#### MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator

Event Breakpoints Stopwatch Add Breakpoint Stop	Breakpoint Type	Address	File Line #	Enabled	Stopwate
	Event Breakpoin	nts Stope	watch Add B	Breakpoint	Start Sele Nor Stop





## dsPIC<sup>®</sup> DSC has a somewhat different approach

- Combinations
- Different busses
- 2 passcounts

🗆 MPLAB ICD 2 dsPIC Advanced Breakpoint Page 📃 🗖 🔀						
Breakpoint Combinations Both breakpoints must occur at the same time to cause break Breakpoint 0 does not break until after breakpoint 1 occurs Swap BPs						
Breakpoints Breakpoint # 0						
Breakpoint Type Disabled						
(unused)						
(unused)						
Pass Count Type Pass counting disabled						
Passcount (0-255)						
OK Cancel Apply Help						



#### MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator

Breakpoints			🛛
Right click the enable	a breakpoint from d column to enable	the list below, to remove /disable it.	ve or edit it, or check
Breakpoint Ty	e Address	File Line	# Enabled
ANDED Brea	kpoints Sequ	enced Breakpoints	Add Breakpoint

Set Breakpoint	?×
Program Memory Data Memory	
Address Hex	
Breakpoint Type Program Memory Execution 🗸	
Pass Count	
Condition Always Break	
Count 0 (0 - 255)	
ОК Са	ncel



Sequenced Breakpoints

Breakpoint Type

## **Advanced Breakpoints**

#### MPLAB<sup>®</sup> REAL ICE<sup>™</sup> **In-Circuit Emulator**

					Breakpoints			
MPLAB <sup>®</sup> REAL ICE™					Right click a breakpoint from the list below, to remove or edit it, or check the enabled column to enable/disable it.			
In-C	ircu	iit Emula	ator		Breakpoint Type	Address ts Sequence	File Line #	reakpoint
nced Breakpo	oints						$\mathbf{X}$	
To Add a breakpoint to a sequence, select the breakpoint from the list of available breakpoints, then select the sequence and click the Add button. To change the order of breakpoints in a sequence, drag and drop the breakpoints into the desired order. Sequence order is determined by top to bottom order of breakpoints in the sequence, with the bottom breakpoint occurring first and the top breakpoint occurring last.								
	Available Bre	akpoints	ı r		Sequences			
eakpoint Type	Address	File Line #	Add	····· Se	quence1			

Cancel

OK

Remove

>



# MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator

Breakpoints				
Right click a bre the enabled col	akpoint from the lis umn to enable/disa	it below, to remo ble it.	ve or edit it, or cl	heck
Breakpoint Type	Address	File Line	#	Enabled
ANDED Breakpoin	ts	Breakpoints	Add Breakpo	int

A	wailable Breakpo	ints	_	ANDed B	reakpoints
огеакрони, туре	Address		Add		
			Remove		



# • PIC24 and dsPIC33 have all the features of both

Tabbed presentation

ICD 2 version 3 Ad	lvanced Break	ooint settings		? 🗙
Breakpoints Breakp	oint Combinations	Emulator Features		
Breakpoints				
Breakpoint #	0 💙			
Breakpoint Type	Disabled			~
(unused)				
(unused)				
Pass Count Type	Pass co	ounting disabled		~
Passcount		(0-255)		
		ОК	Cancel Ap	ply



# • PIC24 and dsPIC33 have all the features of both

Tabbed presentation

ICD 2 versio	n 3 Advanced Breakp	oint settings	? 🛛			
Breakpoints	Breakpoint Combinations	Emulator Features				
ANDED Bre	eakpoints					
Selected	breakpoints must occur at	the same time to caus	e a break			
	(point 0 🔄 Breakpoint 1	Breakpoint 2	Breakpoint 3			
Breakpoint	Breakpoint Sequencing					
Breakp	Breakpoint 1 must occur before breakpoint 0 Breakpoint 2 must occur before breakpoint 1					
Breakpoint 3 must occur before breakpoint 2						
-Swap Brea	kpoints					
Swap Bre	eakpoint # 🗻 🔽	With Breakpoint #	0 💙			
Swa	ap					
		ОК	Cancel Apply			



# • PIC24 and dsPIC33 have all the features of both

Tabbed presentation

ICD 2 version 3 Advanced Breakpoint settings	? 🔀
Breakpoints Breakpoint Combinations Emulator Features	
Event Breakpoints	
Break on Watchdog Timer	
Break on SLEEP	
Enable Stopwatch	
Halt on Start Condition (Breakpoint 1)	
Halt on Stop Condition (Breakpoint 0)	
Reset Stopwatch on Run	
ОК	Cancel Apply



#### MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator

Breakpoints				
Right click a bre the enabled col	akpoint from the l umn to enable/dis	ist below, to remo able it.	ove or edit it, or c	heck
Breakpoint Type	Address	File Line	;#	Enabled
Event Breakpoint	s Sequenc Stopwatch	ed Breakpoints	ANDED Brea	ikpoints





- The BDM means that at some level all the Debug Tools have the same functionality
- So why choose one tool over any other?
- Price is usually the first discriminating criteria used!
  - These prices were pulled from the Microchip Web page. They may be different today, and ARE different here at MASTERs!

PICkit <sup>™</sup> 2 Starter Kit	\$35
	\$160

• MPLAB REAL ICE<sup>™</sup> In-Circuit Emulator \$500

# • There MUST be a reason for these price differences!



#### • Let's start by looking at communications

- PICkit<sup>™</sup> 2 Starter Kit
  - Uses full speed USB, Human Interface Device
    - No special driver needed
    - Packets limited to 64 bytes
- MPLAB<sup>®</sup> ICD 2

#### Uses full speed USB, Custom Bulk Device

- Special Microchip driver needed
- Large packets allowed
- MPLAB REAL ICE<sup>™</sup> In-Circuit Emulator
  - Uses high speed USB, Custom Bulk Device
    - Special Microchip driver needed
    - Large packets allowed



# Next let's examine on board resources

– PICkit<sup>™</sup> 2 Starter Kit

#### • PIC18F2550

- 32K Flash, 4K RAM, 48 MHz
- MPLAB<sup>®</sup> ICD 2

#### • PIC16F877

- 8K Flash, .5K RAM, 20 MHz
- MPLAB REAL ICE<sup>™</sup> In-Circuit Emulator

#### dsPIC30F6014A

- 48K Flash, 10K RAM, 120 MHz



#### Supported Parts

- PICkit<sup>™</sup> 2 Starter Kit
  - About 40 selected PIC10, PIC12, PIC16 and PIC18 devices
  - More being added slowly
- MPLAB<sup>®</sup> ICD 2
  - All PIC10F, PIC12F, PIC16F, PIC18F, PIC24F, dsPIC30Fand dsPIC33F devices
- MPLAB REAL ICE<sup>™</sup> In-Circuit Emulator
  - All PIC18F, PIC24F, dsPIC30F and dsPIC33F devices
  - PIC10F, PIC12F and PIC16F coming soon



## ■ PICkit<sup>™</sup> 2 Starter Kit specifics

- Very inexpensive
- Limited part support
- Works with MPLAB<sup>®</sup> IDE or standalone
- Slow
- No protection on clock, data and MCLR lines

#### • Cross-talk interference, etc.



## MPLAB<sup>®</sup> ICD 2 specifics

- Medium price
- Supports everything
- Tons of line protection
- Tons of software protection
  - Code protect, invalid config fields, power checks, etc.

#### – Mature tool, not many kinks left

Technology getting old; questionable debugging capability for newer, larger faster devices



#### • MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator

- Pricey, but value is there
- No support for PIC10, PIC12, or PIC16 yet but will be there soon
- Hot pluggable!
- Real time data watch!
  - Combines very nicely with Data Monitor and Control Interface plugging
- Instrumented trace!
- Long cable option!
- Good line protection
- A lot of the software protection still to come, but will be there eventually
- Technology new so the tool will be useable for many years to come



## • So which tool do you use?

- Depends on your needs and budget
- Some customers will buy one or two MPLAB<sup>®</sup> REAL ICE<sup>™</sup> In-Circuit Emulator tools for the lab and MPLAB ICD 2 tools for each engineer's desk
- If you are debugging a high speed data intensive application, MPLAB REAL ICE In-Circuit Emulator is probably the way to go



## **Odds and Ends**



# Odds and Ends

#### None of the tools can perform a Power-On-Reset

- PICkit 2 Starter Kit can provide power up to 50mA from the USB bus
- MPLAB<sup>®</sup> ICD 2 can provide power up to 250mA, but not from the USB bus
- MPLAB REAL ICE<sup>™</sup> In-Circuit Emulator will not provide target power
- Microchip recommends that the target provide its own power



# Odds and Ends

- Forums are a great place to look for help
  - http://forum.microchip.com/



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